

A Note on the Characterization of $\text{TL}[\text{EF}]$ [★]

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Abstract

In this note, we give a new proof for Bojańczyk&Walukiewicz’s effective characterization of $\text{TL}[\text{EF}]$ (the fragments of Computation Tree Logic(CTL), with EF modality only) following the Ehrenfeucht-Fraïssé game approach. Then, we extend the proof to the effective characterization of $\text{TL}[\text{EF}_{\text{ns}}]$ (F_{ns} is the non-strict “future” temporal operator, while F is the strict one).

Key words: formal languages, branching-time temporal logic, tree languages, Ehrenfeucht-Fraïssé game

1. Introduction

The definability problem for logics on trees is to decide whether a given regular tree language is definable in a logic. This kind of problem has proven to be rather difficult. For instance, the definability problem for first order logic on trees ($\text{FO}[\langle \cdot \rangle]$) has been a longstanding open problem since the 80’s of the last century despite several partial results [6,4,1,2].

In [3], Bojańczyk&Walukiewicz made a breakthrough in the definability problem for logics on trees by giving effective characterizations for several sublogics of CTL, namely $\text{TL}[\text{EX}]$, $\text{TL}[\text{EF}]$ and $\text{TL}[\text{EX},\text{EF}]$. While the proofs of the characterization for $\text{TL}[\text{EX}]$ and $\text{TL}[\text{EX},\text{EF}]$ in [3] were elegant and short, the proof for $\text{TL}[\text{EF}]$ was very intricate.

One of the main reasons for the intricacy of the proof of $\text{TL}[\text{EF}]$ in [3] is that the proof was constructive. To avoid the intricacy, in this note, we give an existential proof for the characterization of $\text{TL}[\text{EF}]$

following the Ehrenfeucht-Fraïssé games approach, similar to the proof of the characterization of the fragment of LTL that only uses the operator “ F ”, “sometimes in the future” [8]. Moreover, we extend this proof to the characterization of $\text{TL}[\text{EF}_{\text{ns}}]$ ¹ (F_{ns} is the non-strict “future” operator, while F is strict), which was mentioned to be open in [3].

The remaining sections are organized as follows: in Section 2, the syntax and semantics of $\text{TL}[\text{EF}]$ and $\text{TL}[\text{EF}_{\text{ns}}]$ are defined; and in Section 3, some definitions and notations are introduced; in Section 4, a new proof of characterization of $\text{TL}[\text{EF}]$ is given; then in Section 5, the effective characterization of $\text{TL}[\text{EF}_{\text{ns}}]$ is established; finally in Section 6, we give some conclusions and remarks.

2. Syntax and Semantics of $\text{TL}[\text{EF}]$ and $\text{TL}[\text{EF}_{\text{ns}}]$

Let Σ be a finite alphabet, then the syntax of $\text{TL}[\text{EF}]$ is defined by the following rules.

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$$\varphi := p_a(a \in \Sigma) | \neg \varphi_1 | \varphi_1 \vee \varphi_2 | \text{EF} \varphi_1 \quad (1)$$

A binary tree domain is a prefix closed nonempty subset of $\{0, 1\}^*$ such that for all $v \in \{0, 1\}^*$, $v0$ is in the domain iff $v1$ is in the domain, in other words, each inner node has two sons. Evidently ε is in all tree domains, which is called the root of the tree. The prefix relation on the tree domain is denoted by $<$.

Let Σ be a finite alphabet. A Σ -labelled finite binary tree is a function from a binary tree domain to Σ . If t is a Σ -labelled finite binary tree, then the tree domain of t is denoted by $\text{dom}(t)$. For any $v \in \text{dom}(t)$, the label of v in t is denoted by $t(v)$. In particular, $t(\varepsilon)$ is the label of the root of t .

If $v \in \text{dom}(t)$, then $t|_v$ denotes the subtree of t below v (including v).

Let T_Σ denote the set of all Σ -labelled finite binary trees.

The semantics of $\text{TL}[\text{EF}]$ are defined as follows.

Let $t \in T_\Sigma$, then

- $t \models p_a$ if $t(\varepsilon) = a$, where $a \in \Sigma$.
- $t \models \neg \varphi_1$ if not $t \models \varphi_1$.
- $t \models \varphi_1 \vee \varphi_2$ if $t \models \varphi_1$ or $t \models \varphi_2$.
- $t \models \text{EF} \varphi_1$ if there is some $v \in \text{dom}(t)$, $v > \varepsilon$ such that $t|_v \models \varphi_1$.

The syntax of $\text{TL}[\text{EF}_{\text{ns}}]$ is defined by the same rules in (1) with $\text{EF} \varphi_1$ replaced by $\text{EF}_{\text{ns}} \varphi_1$.

The semantics of $\text{EF}_{\text{ns}} \varphi_1$ is defined as follows:

$t \models \text{EF}_{\text{ns}} \varphi_1$ if there is $v \in \text{dom}(t)$ such that $t|_v \models \varphi_1$ (note that here v may be ε).

Let φ be a $\text{TL}[\text{EF}]$ or $\text{TL}[\text{EF}_{\text{ns}}]$ formula. then the closure of φ , denoted by $\text{cl}(\varphi)$, is defined to be the smallest set of formulas containing φ and closed under negations and subformulas.

A tree language L is said to be $\text{TL}[\text{EF}]$ ($\text{TL}[\text{EF}_{\text{ns}}]$ respectively)-definable if there is a formula φ in $\text{TL}[\text{EF}]$ ($\text{TL}[\text{EF}_{\text{ns}}]$ respectively) such that $L = \{t \in T_\Sigma \mid t \models \varphi\}$.

Since $\text{EF}_{\text{ns}} \varphi \equiv \varphi \vee \text{EF} \varphi$, $\text{TL}[\text{EF}_{\text{ns}}]$ can be seen as a sublogic of $\text{TL}[\text{EF}]$. Moreover, $\text{TL}[\text{EF}]$ is more expressive than $\text{TL}[\text{EF}_{\text{ns}}]$. For instance, the property “the tree has at least depth two and all its nodes are labelled by a ” can be expressed by $\text{TL}[\text{EF}]$ formula: $p_a \wedge \text{EF} p_a \wedge \neg \text{EF} \neg p_a$, which, nevertheless, is not expressible in $\text{TL}[\text{EF}_{\text{ns}}]$.

3. Notations and definitions

Basically, we follow the notations in [3]. But for the reader’s convenience, we recall the relevant notations and definitions.

Throughout this section, let Σ be a finite alphabet and $L \subseteq T_\Sigma$.

A multicontext is a tree in $T_{\Sigma \cup \{*\}}$ such that at least one leaf is labelled by $*$, and no inner nodes are labelled by $*$. The leaves labelled by $*$ are called holes of the multicontext. In particular, each $a \in \Sigma$ can be seen as a multicontext with two holes. A context is a multicontext with exactly one leaf labelled by $*$.

Let C be a multicontext with holes v_1, \dots, v_n and $t_1, \dots, t_n \in T_\Sigma$. Then $C\langle t_1, \dots, t_n \rangle$ denotes the tree obtained by replacing the v_1, \dots, v_n by t_1, \dots, t_n respectively. In particular, $a\langle s, t \rangle$ denotes the tree with the root labelled by a and s, t as the left and right subtree respectively.

Let $s, t \in T_\Sigma$. Then $s \sim_L t$ iff for all contexts C , $(C\langle s \rangle \in L \text{ iff } C\langle t \rangle \in L)$.

The equivalence classes of \sim_L are called types of L , denoted by $\text{Types}(L)$. The type of a tree s is denoted by $\text{type}(s)$.

A tree language L is regular iff L has only a finite number of types, namely, $\text{Types}(L)$ is a finite set.

As a matter of fact, \sim_L is a congruence on T_Σ in the sense that if $s \sim_L s'$ and $t \sim_L t'$, then $a\langle s, t \rangle \sim_L a\langle s', t' \rangle$ for all $a \in \Sigma$. Then it is easy to see that for all multicontexts C with holes v_1, \dots, v_n , if $s_i \sim_L t_i$ for all $1 \leq i \leq n$, then $C\langle s_1, \dots, s_n \rangle \sim_L C\langle t_1, \dots, t_n \rangle$. Consequently for multicontext C with holes v_1, \dots, v_n , $\alpha_1, \dots, \alpha_n \in \text{Types}(L)$, we can write $C\langle \alpha_1, \dots, \alpha_n \rangle$ to denote the type of any tree $C\langle s_1, \dots, s_n \rangle$ with $\text{type}(s_i) = \alpha_i$ for all $1 \leq i \leq n$. In particular, $C\langle \alpha \rangle$ denotes the type of any tree $C\langle s \rangle$ with $\text{type}(s) = \alpha$, and $a\langle \alpha, \beta \rangle$ denotes the type of any tree $a\langle s, t \rangle$ with $\text{type}(s) = \alpha$ and $\text{type}(t) = \beta$.

Let $\alpha, \beta \in \text{Types}(L)$. Then $\alpha \preceq \beta$ if there is a context C such that $C\langle \alpha \rangle = \beta$. Moreover, if $\alpha \preceq \beta$ and $\beta \preceq \alpha$, we say that $\alpha \approx \beta$. If $\alpha \preceq \beta$ and not $\alpha \approx \beta$, then we say that $\alpha < \beta$.

It is easy to see that \preceq is a preorder relation and \approx is an equivalence relation on $\text{Types}(L)$.

The equivalence classes of \approx are called strongly-connected-components (SCC’s) of L , denoted by $\text{SCCS}(L)$. For any type α , the SCC (namely equivalence class of \approx) of α is denoted by $[\alpha]$.

Let s be a tree. Then the strongly-connected-component-set of s , denoted by $\text{SCCS}(s)$, is $\{[\text{type}(s|_v)] : v \in \text{dom}(s)\}$. And the delayed strongly-connected-component-set of s , denoted by $\text{DSCCS}(s)$, is $\{[\text{type}(s|_v)] : v \in \text{dom}(s) \text{ and } v > \varepsilon\}$. The rank of s , $\text{rank}(s)$, is defined to be the cardinality of $\text{SCCS}(s)$, namely $|\text{SCCS}(s)|$. The delayed rank, $\text{drank}(s)$, is defined to be the cardinality of $\text{DSCCS}(s)$, namely $|\text{DSCCS}(s)|$.

Let s be a tree and $a \in \Sigma$. Then $s[a]$ denotes the tree the same as s except that the root of s is labelled by a now.

Let s be a tree. Then the delayed type of s , denoted by $dtype(s)$, is a function from Σ to $Types(L)$ such that $dtype(s)(a) = type(s[a])$.

It is evident that $dtype(a(s, t))$ has nothing to do with a , consequently we can write $dtype(s, t)$ simply. It is also easy to see that if $s \sim_L s'$ and $t \sim_L t'$, then $dtype(s, t) = dtype(s', t')$. Thus we can write $dtype(\alpha, \beta)$ to denote the delayed type $dtype(s, t)$ with $type(s) = \alpha$ and $type(t) = \beta$.

4. New proof of characterization of TL[EF]

Before the proof, we give some definitions, propositions and lemmas.

Definition 1 (TL[EF] EF-Game) *Let s, t be two trees. Then the k -round Ehrenfeucht-Fraïssé game on s, t is played by two players spoiler and duplicator in turn:*

0-round game: if $s(\varepsilon) \neq t(\varepsilon)$, then spoiler wins, otherwise duplicator wins.

k -round game ($k > 0$): if $s(\varepsilon) \neq t(\varepsilon)$, then spoiler wins.

Otherwise spoiler should select some non-root node in one of the two trees, say v in s . If he fails to do so (namely both trees have only one node), then duplicator wins.

Otherwise duplicator should select some non-root node in the other tree, say w in t . If she fails to do so (namely exactly one of the two trees has only one node), then spoiler wins.

Otherwise spoiler and duplicator play the $(k-1)$ -round game on $s|_v$ and $t|_w$.

We say that spoiler or duplicator has a winning strategy in the k -round TL[EF] EF-game on s, t if he or she can win regardless of the moves by the opponent.

It is not hard to see that if spoiler has a winning strategy in the k -round TL[EF] EF-game on s, t , then he has a winning strategy in the $(k+1)$ -round game as well. Similarly if duplicator has a winning strategy in the $(k+1)$ -round TL[EF] EF-game on s, t , then she has a winning strategy in the k -round game as well.

Similar to Corollary 2.2 in [5], we have the following proposition.

Proposition 1 *Let L be a tree language. If there is some $k \geq 0$ such that for all $s \in L$ and $t \notin L$, spoiler has a winning strategy in the k -round TL[EF] EF-*

game on s, t ; then L is TL[EF] definable.

Definition 2 (EF-admissible) *L is said to be EF-admissible if the following three properties are satisfied:*

[P1] $dtype(\alpha, \beta) = dtype(\beta, \alpha)$

[P2] *if $\alpha_0 \approx \beta_0$ and $\alpha_1 \approx \beta_1$, then $dtype(\alpha_0, \alpha_1) = dtype(\beta_0, \beta_1)$*

[P3] *if $\alpha \preceq \beta$, then $dtype(\alpha, \beta) = dtype(\beta, \beta)$ where $\alpha_i, \beta_i (i = 0, 1), \alpha, \beta \in Types(L)$.*

Definition 3 (DSCCS-dependent) *L is said to be delayed-strongly-connected-component-set dependent (DSCCS-dependent) if for any trees s and t such that $DSCCS(s) = DSCCS(t)$, we have that $dtype(s) = dtype(t)$.*

Theorem 1 ([3,1]) *Let L be a regular tree language. Then the following three conditions are equivalent:*

(i) L is TL[EF]-definable.

(ii) L is EF-admissible.

(iii) L is DSCCS-dependent.

Proof.

(i) \Rightarrow (ii):

Suppose that L is TL[EF]-definable.

[P1] is evident since TL[EF] can't distinguish between the left and right sons.

The proof of [P2] is exactly Lemma 3.3.7 in [1].

The proof of [P3] is exactly Lemma 3.3.6 in [1].

(ii) \Rightarrow (iii):

Essentially the proof has been given in section 3.3.1 of [1].

Suppose that L is EF-admissible.

Let s, t be two trees such that $DSCCS(s) = DSCCS(t)$.

If $DSCCS(s) = DSCCS(t) = \emptyset$, then evidently $dtype(s) = dtype(t)$.

Now we assume $DSCCS(s) = DSCCS(t) \neq \emptyset$.

Let $\alpha_i = type(s|_i)$ and $\beta_i = type(t|_i)$, where $i = 0, 1$. Then $[\alpha_i] \in DSCCS(t)$ and $[\beta_i] \in DSCCS(s)$, where $i = 0, 1$. There are three cases.

Case I: there is i such that $[\alpha_0], [\alpha_1] \in SCCS(t|_i)$.

Then $\alpha_0, \alpha_1 \preceq \beta_i$ and $\beta_i \preceq \alpha_j, \beta_{1-i} \preceq \alpha_{j'}$ for some j, j' . Thus $\alpha_j \approx \beta_i$ and $\alpha_{1-j} \preceq \beta_i, \beta_{1-i} \preceq \beta_i$. So

$$\begin{aligned} dtype(\alpha_0, \alpha_1) &= dtype(\alpha_j, \alpha_{1-j}) = dtype(\beta_i, \alpha_{1-j}) \\ &= dtype(\beta_i, \beta_i) = dtype(\beta_i, \beta_{1-i}) = dtype(\beta_0, \beta_1) \end{aligned}$$

The first and last equations above are according to [P1] in the definition 2; the second equation is according to [P2]; the third and fourth equations are according to [P3].

Case II: there is i such that $[\beta_0], [\beta_1] \in SCCS(s|_i)$.

Similar to Case I.

Case III: neither I nor II holds.

Then there is i such that $[\alpha_0] \in \text{SCCS}(t|_i)$ and $[\alpha_1] \in \text{SCCS}(t|_{1-i})$ and there is j such that $[\beta_0] \in \text{SCCS}(s|_j)$ and $[\beta_1] \in \text{SCCS}(s|_{1-j})$. There are four subcases.

Subcase III.I: $i = j = 0$

Then $\alpha_0 \preceq \beta_0$, $\alpha_1 \preceq \beta_1$, $\beta_0 \preceq \alpha_0$ and $\beta_1 \preceq \alpha_1$. So we have $\alpha_0 \approx \beta_0$ and $\alpha_1 \approx \beta_1$.

Then $\text{dtype}(\alpha_0, \alpha_1) = \text{dtype}(\beta_0, \beta_1)$ according to [P2].

Subcase III.II: $i = j = 1$

Then $\alpha_0 \preceq \beta_1$, $\alpha_1 \preceq \beta_0$, $\beta_0 \preceq \alpha_1$ and $\beta_1 \preceq \alpha_0$. So we have $\alpha_0 \approx \beta_1$ and $\alpha_1 \approx \beta_0$.

Then according to [P2] and [P1], $\text{dtype}(\alpha_0, \alpha_1) = \text{dtype}(\beta_1, \beta_0) = \text{dtype}(\beta_0, \beta_1)$.

Subcase III.III: $i = 1 - j = 0$

Then $\alpha_0 \preceq \beta_0$, $\alpha_1 \preceq \beta_1$, $\beta_0 \preceq \alpha_1$ and $\beta_1 \preceq \alpha_0$. So we have $\alpha_0 \approx \beta_0 \approx \alpha_1 \approx \beta_1$.

Then $\text{dtype}(\alpha_0, \alpha_1) = \text{dtype}(\beta_0, \beta_1)$ according to [P2].

Subcase III.IV: $i = 1 - j = 1$

Then $\alpha_0 \preceq \beta_1$, $\alpha_1 \preceq \beta_0$, $\beta_0 \preceq \alpha_0$ and $\beta_1 \preceq \alpha_1$. So we have $\alpha_0 \approx \beta_1 \approx \alpha_1 \approx \beta_0$.

Then $\text{dtype}(\alpha_0, \alpha_1) = \text{dtype}(\beta_0, \beta_1)$ according to [P2].

(iii) \Rightarrow (i):

Suppose L is DSCCS-dependent.

According to Proposition 1, it suffices to prove that for all s, t such that $\text{type}(s) \neq \text{type}(t)$, spoiler has a winning strategy in the $(\text{drank}(s) + \text{drank}(t))$ -round game on s, t (because if this is true, then spoiler has a winning strategy in the $(2 \cdot |\text{SCCS}(L)|)$ -round game on s, t for all $s \in L$ and $t \notin L$).

Induction on $\text{drank}(s) + \text{drank}(t)$.

Let $s(\varepsilon) = a$ and $t(\varepsilon) = b$.

Induction base: $\text{drank}(s) + \text{drank}(t) = 0$.

Then both s and t have only one node. Since $\text{type}(s) \neq \text{type}(t)$, then $a \neq b$, consequently spoiler wins in the 0-round game.

Induction step: $\text{drank}(s) + \text{drank}(t) > 0$

If $a \neq b$, then spoiler wins.

Otherwise $\text{DSCCS}(s) \neq \text{DSCCS}(t)$ since $\text{type}(s) \neq \text{type}(t)$ and L is DSCCS-dependent. Consequently there is $[\gamma] \in \text{DSCCS}(s) \setminus \text{DSCCS}(t)$ or $[\gamma] \in \text{DSCCS}(t) \setminus \text{DSCCS}(s)$. Here we consider the former case, the latter case can be considered similarly.

Then spoiler selects $v > \varepsilon$ in s such that $[\text{type}(s|_v)] = [\gamma]$ and v is maximal in this sense.

If t has only one node, then spoiler wins.

Otherwise duplicator selects $w > \varepsilon$ in t .

Since $[\text{type}(s|_v)] = [\gamma]$ and v is maximal, $[\gamma] \notin \text{DSCCS}(s|_v)$, so $\text{drank}(s|_v) < \text{drank}(s)$. Then $\text{drank}(s|_v) + \text{drank}(t|_w) < \text{drank}(s) + \text{drank}(t)$.

We also have that $\text{type}(s|_v) \neq \text{type}(t|_w)$ for otherwise $[\gamma] = [\text{type}(s|_v)] = [\text{type}(t|_w)] \in \text{DSCCS}(t)$, a contradiction.

Then according to the induction hypothesis, spoiler has a winning strategy in the $(\text{drank}(s|_v) + \text{drank}(t|_w))$ -round game on $s|_v$ and $t|_w$. Consequently spoiler has a winning strategy in the $(\text{drank}(s) + \text{drank}(t) - 1)$ -round game on $s|_v$ and $t|_w$.

Thus we conclude that spoiler has a winning strategy in the $(\text{drank}(s) + \text{drank}(t))$ -round game on s, t . \square

5. Characterization of TL[EF_{ns}]

Before giving the characterization of TL[EF_{ns}], we give some definitions, propositions and lemmas.

Definition 4 (TL[EF_{ns}] EF-Game) *Let s, t be two trees. Then the k -round Ehrenfeucht-Fraïssé game on s, t is played by two players spoiler and duplicator in turn:*

0-round game: if $s(\varepsilon) \neq t(\varepsilon)$, then spoiler wins, otherwise duplicator wins.

k -round game ($k > 0$): if $s(\varepsilon) \neq t(\varepsilon)$, then spoiler wins.

Otherwise spoiler selects some node in one of the two trees, say v in s . And duplicator selects some node in the other tree, say w in t . Then spoiler and duplicator play the $(k-1)$ -round game on $s|_v$ and $t|_w$.

Similar to the TL[EF] EF-game, we have that if spoiler has a winning strategy in the k -round TL[EF_{ns}] EF-game on s, t , then he has a winning strategy in the $(k+1)$ -round game as well. Similarly if duplicator has a winning strategy in the $(k+1)$ -round TL[EF_{ns}] EF-game on s, t , then she has a winning strategy in the k -round game as well.

Similar to Proposition 1, we have the following proposition for TL[EF_{ns}].

Proposition 2 *Let L be a tree language. If there is some $k \geq 0$ such that for all $s \in L$ and $t \notin L$, spoiler has a winning strategy in the k -round TL[EF_{ns}] EF-game on s, t ; then L is TL[EF_{ns}] definable.*

Let L be a tree language and $\alpha \in \text{Types}(L)$. The root letters of α , denoted by $\text{rletters}(\alpha)$, is defined to be $\{a \in \Sigma \mid \text{there is } t \text{ such that } t(\varepsilon) = a, \text{type}(t) = \alpha\}$.

Definition 5 (EF_{ns}-admissible) *A tree language L is said to be EF_{ns}-admissible if it is EF-admissible*

and satisfies the following condition [P4].

[P4] if $a \in rletters(\alpha)$, then $a\langle\alpha, \alpha\rangle = \alpha$, where $\alpha \in Types(L)$.

Lemma 1 Let L be EF_{ns} -admissible and s, t be trees. If $SCCS(s) = SCCS(t)$ and $s(\varepsilon) = t(\varepsilon)$, then $type(s) = type(t)$.

Proof.

Let $a = s(\varepsilon) = t(\varepsilon)$, $\alpha = type(s)$ and $\beta = type(t)$.

Since L is EF_{ns} -admissible, then it is EF -admissible, so $DSCCS$ -dependent according to Theorem 1. Consequently $dtype(a\langle s, s\rangle) = dtype(a\langle t, t\rangle)$ since $DSCCS(a\langle s, s\rangle) = SCCS(s) = SCCS(t) = DSCCS(a\langle t, t\rangle)$. So $type(a\langle s, s\rangle) = type(a\langle t, t\rangle)$.

Because $a \in rletters(\alpha)$ and $a \in rletters(\beta)$, according to [P4] in Definition 5, $\alpha = a\langle\alpha, \alpha\rangle = type(a\langle s, s\rangle) = type(a\langle t, t\rangle) = a\langle\beta, \beta\rangle = \beta$. \square

The following lemma is obvious.

Lemma 2 Let L be defined by $TL[EF_{ns}]$ formula φ and s, t be two trees. If s and t satisfy the same formulas in $cl(\varphi)$, then $type(s) = type(t)$.

Theorem 2 Let L be a regular tree language. Then the following two conditions are equivalent:

(i) L is $TL[EF_{ns}]$ -definable.

(ii) L is EF_{ns} -admissible.

Proof.

(i) \Rightarrow (ii):

Suppose that L is $TL[EF_{ns}]$ definable.

Since $TL[EF_{ns}]$ can be seen as a sublogic of $TL[EF]$, we know that L is EF -admissible from Theorem 1.

Now we consider [P4].

Let s be a tree such that $type(s) = \alpha$, $s(\varepsilon) = a$.

Let $t = a\langle s, s\rangle$. We can prove that for all $TL[EF_{ns}]$ formula φ , $s \models \varphi$ iff $t \models \varphi$ by induction on the structure of φ .

Because L is $TL[EF_{ns}]$ definable, then according to Lemma 2, we have $type(s) = type(t)$, $a\langle\alpha, \alpha\rangle = \alpha$.

(ii) \Rightarrow (i):

Suppose that L is EF_{ns} -admissible.

According to Proposition 2, it suffices to prove that for all s, t with $type(s) \neq type(t)$, spoiler has a winning strategy in the $(3 \cdot (rank(s) + rank(t)))$ -round game on s and t .

Induction on $rank(s) + rank(t)$.

Let $type(s) = \alpha$, $type(t) = \beta$, $s(\varepsilon) = a$, $t(\varepsilon) = b$.

Base case: $rank(s) + rank(t) = 2$ (because $rank(s), rank(t) \geq 1$).

Then $rank(s) = rank(t) = 1$, $SCCS(s) = \{\alpha\}$ and $SCCS(t) = \{\beta\}$.

Spoiler selects some leaf v in s . And duplicator selects w in t .

Spoiler selects some leaf w' in t such that $w' \geq w$. And duplicator has no choice but to select v in s .

Because $type(s|_v) = \alpha$ and $type(t|_{w'}) = \beta$, we have $s(v) \neq t(w')$, spoiler wins. Consequently spoiler has a winning strategy in the 2-round game on s, t . Thus spoiler has a winning strategy in the $(3 \cdot (rank(s) + rank(t)))$ -round game on s, t .

Induction step: $rank(s) + rank(t) > 2$.

If $a \neq b$, then spoiler wins.

Otherwise we have that $SCCS(s) \neq SCCS(t)$ according to Lemma 1. There are three cases.

Case I: there is $[\gamma] \in SCCS(s) \setminus \{\alpha\}$ and $[\gamma] \notin SCCS(t)$.

Evidently $\gamma \prec \alpha$.

Spoiler selects some $v > \varepsilon$ in s such that $[type(s|_v)] = [\gamma]$ and v is maximal in this sense.

Duplicator selects some w in t .

Since $[\alpha] \notin SCCS(s|_v)$, we have $rank(s|_v) < rank(s)$, thus $rank(s|_v) + rank(t_w) < rank(s) + rank(t)$.

We also have $type(s|_v) \neq type(t|_w)$ because otherwise $[\gamma] = [type(s|_v)] = [type(t|_w)] \in SCCS(t)$, a contradiction.

Then according to the induction hypothesis, spoiler has a winning strategy in the $(3 \cdot (rank(s|_v) + rank(t|_w)))$ -round game on $s|_v$ and $t|_w$. Thus spoiler has a winning strategy in the $(3 \cdot (rank(s) + rank(t)) - 1)$ -round game on $s|_v$ and $t|_w$.

We conclude that spoiler has a winning strategy in the $(3 \cdot (rank(s) + rank(t)))$ -round game on s, t .

Case II: there is $[\gamma] \in SCCS(t) \setminus \{\beta\}$ and $[\gamma] \notin SCCS(s)$.

Similar to Case I.

Case III: neither I nor II holds.

Then $SCCS(s) \setminus \{\alpha\} \subseteq SCCS(t)$ and $SCCS(t) \setminus \{\beta\} \subseteq SCCS(s)$.

We must have that $[\alpha] \notin SCCS(t)$ or $[\beta] \notin SCCS(s)$. For otherwise $SCCS(s) \subseteq SCCS(t)$ and $SCCS(t) \subseteq SCCS(s)$, $SCCS(s) = SCCS(t)$, then according to Lemma 1, $\alpha = \beta$, a contradiction.

Without loss of generality, suppose that $[\alpha] \notin SCCS(t)$.

Then spoiler selects some v in s such that $[type(s|_v)] = [\alpha]$ and v is maximal in this sense.

Duplicator selects some w in t .

If $s(v) \neq t(w)$, then spoiler wins.

Otherwise if $type(t|_w) \prec type(t)$, then we have that $rank(t|_w) < rank(t)$, and $rank(s|_v) + rank(t|_w) < rank(s) + rank(t)$.

Moreover, $type(s|_v) \neq type(t|_w)$ because otherwise $[\alpha] = [type(s|_v)] = [type(t|_w)] \in SCCS(t)$, a contradiction.

Then according to the induction hypothesis, spoiler has a winning strategy in the $(3 \cdot (\text{rank}(s|_v) + \text{rank}(t|_w)))$ -round game on $s|_v$ and $t|_w$. Thus spoiler has a winning strategy in the $(3 \cdot (\text{rank}(s) + \text{rank}(t)) - 1)$ -round game on $s|_v$ and $t|_w$.

So spoiler has a winning strategy in the $(3 \cdot (\text{rank}(s) + \text{rank}(t)))$ -round game on s, t in this case.

Otherwise $[\text{type}(t|_w)] = [\text{type}(t)] = [\beta]$.

If v is a leaf in s , then spoiler can select some leaf $w' \geq w$ in t , duplicator has to select v in s . Since $[\text{type}(s|_v)] = [\alpha]$, we have $s(v) \neq t(w')$ for otherwise $[\alpha] = [\text{type}(s|_v)] = [\text{type}(t|_{w'})] \in \text{SCCS}(t)$, a contradiction. So spoiler wins in this case.

Otherwise v is an inner node of s . Let $a' = s(v) = t(w)$, $\text{type}(s|_v) = \alpha'$, $\text{type}(t|_w) = \beta'$ and $\alpha_i = \text{type}(s|_{v_i})$ where $i = 0, 1$ (see Fig. 1).

Because v is maximal, $\alpha_0, \alpha_1 \prec \alpha$. Since $\text{SCCS}(s) \setminus \{\alpha\} \subseteq \text{SCCS}(t)$, it must be that $[\alpha_0], [\alpha_1] \in \text{SCCS}(t)$, so $\alpha_0, \alpha_1 \preceq \beta$. In fact, we must have that $\alpha_0, \alpha_1 \prec \beta$.

To the contrary, suppose that $[\alpha_0] = [\beta]$ (or $[\alpha_1] = [\beta]$).

Because $[\alpha_0] = [\beta]$ and $\alpha_1 \preceq \beta$, we have that $d\text{type}(\alpha_0, \alpha_1) = d\text{type}(\beta, \alpha_1) = d\text{type}(\beta, \beta) = d\text{type}(\beta', \beta')$ (The first and third equations are by **[P2]**, second by **[P3]**). Consequently

$$\begin{aligned} \alpha' &= a' \langle \alpha_0, \alpha_1 \rangle = d\text{type}(\alpha_0, \alpha_1)(a') = \\ d\text{type}(\beta', \beta')(a') &= a' \langle \beta', \beta' \rangle = \beta' \end{aligned}$$

(The last equation above holds because $a' \in \text{rletters}(\beta')$ and **[P4]**).

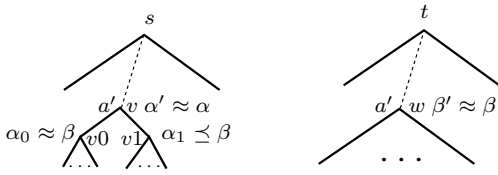


Fig. 1. $[\alpha_0] = [\beta]$

Then $[\alpha] = [\alpha'] = [\beta'] = [\beta] \in \text{SCCS}(t)$, a contradiction.

So it must be that $\alpha_0, \alpha_1 \prec \beta$. Then $[\beta] \notin \text{SCCS}(s|_v)$.

Now spoiler can select $w' \geq w$ in t such that $[\text{type}(t|_{w'})] = [\beta]$ and w' is maximal in this sense.

Duplicator selects $v' \geq v$ in s .

If $s(v') \neq t(w')$, then spoiler wins.

Otherwise if $v' > v$, then $\text{type}(s|_{v'}) \prec \alpha$ since v is maximal. In this case, we can get that $\text{rank}(s|_{v'}) + \text{rank}(t|_w) < \text{rank}(s) + \text{rank}(t)$ and $\text{type}(s|_{v'}) \neq$

$\text{type}(t|_{w'})$ and spoiler has a winning strategy in the $(3 \cdot (\text{rank}(s) + \text{rank}(t)))$ -round game on s, t by the induction hypothesis.

Otherwise $v' = v$. In this case $\text{type}(s|_{v'}) \neq \text{type}(t|_{w'})$ for otherwise $[\alpha] = [\text{type}(s|_{v'})] = [\text{type}(t|_{w'})] \in \text{SCCS}(t)$, a contradiction.

Since L is DSCCS-dependent according to Theorem 1, we have that $\text{DSCCS}(s|_{v'}) \neq \text{DSCCS}(t|_{w'})$.

Without loss of generality, suppose that there is $[\gamma] \in \text{DSCCS}(s|_{v'}) \setminus \text{DSCCS}(t|_{w'})$, the other case is similar.

We know that $[\alpha] \notin \text{SCCS}(t)$ and $[\beta] \notin \text{SCCS}(s|_v)$. Thus we have that $[\text{type}(s|_{v'})] = [\alpha] \notin \text{SCCS}(t|_{w'})$ and $[\text{type}(t|_{w'})] = [\beta] \notin \text{SCCS}(s|_{v'})$.

So

$$[\gamma] \notin \text{DSCCS}(t|_{w'}) \cup \{[\text{type}(t|_{w'})]\} = \text{SCCS}(t|_{w'}).$$

Then spoiler can select $v'' > v'$ in s such that $[\text{type}(s|_{v''})] = [\gamma]$.

Duplicator selects $w'' \geq w'$ in t (see Fig. 2).

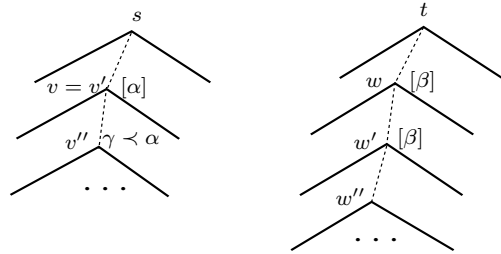


Fig. 2. game positions

If $s(v'') \neq t(w'')$, then spoiler wins.

Otherwise $\text{type}(s|_{v''}) \neq \text{type}(t|_{w''})$, for otherwise

$$[\gamma] = [\text{type}(s|_{v''})] = [\text{type}(t|_{w''})] \in \text{SCCS}(t|_{w''}),$$

a contradiction.

Since v' is maximal and $v'' > v'$, we have that

$$\text{rank}(s|_{v''}) + \text{rank}(t|_{w''}) < \text{rank}(s) + \text{rank}(t).$$

Then according to induction hypothesis, spoiler has a winning strategy in the $(3 \cdot (\text{rank}(s|_{v''}) + \text{rank}(t|_{w''})))$ -round (thus $(3 \cdot (\text{rank}(s) + \text{rank}(t)) - 3)$ -round) game on $s|_{v''}$ and $t|_{w''}$.

Consequently we conclude that spoiler has a winning strategy in the $(3 \cdot (\text{rank}(s) + \text{rank}(t)))$ -round game on s, t . \square

6. Conclusions and Remarks

In this note, we give a new proof of characterization of TL[EF] following the Ehrenfeucht-Fraïssé

games approach and extend this proof to the characterization of $\text{TL}[\text{EF}_{\text{ns}}]$.

The property [P4] in the characterization of $\text{TL}[\text{EF}_{\text{ns}}]$ (Definition 5) can be seen as one kind of binary-tree extension of stutter-invariance concept of words [7].

We define the binary-stutter-invariance as follows:

Let L be a tree language, t be a tree and t' be a tree obtained from t by applying the following operation: replacing subtree $t|_v$ ($v \in \text{dom}(t)$) by $a(t|_v, t|_v)$ ($a = t(v)$) in t (see Fig. 3). If ($t \in L$ iff $t' \in L$ for any t and t' stated above), then we say that L is binary-stutter-invariant.

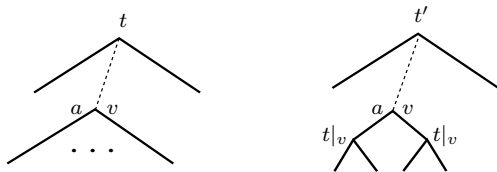


Fig. 3. binary stutter

From Theorem 1 and Theorem 2, it is easy to see that a $\text{TL}[\text{EF}]$ -definable tree language L is $\text{TL}[\text{EF}_{\text{ns}}]$ -definable iff L is binary-stutter-invariant.

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