

MODEL CHECKING: Algorithmic Verification III

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Model Checking

- automatic method for verifying correctness of (finite state) reactive programs
- global state graph defines a *Kripke Structure* M
- correctness specified using temporal logic formula f
- check whether M is a *model* of f : $M \models f$
- (efficient) search algorithm inductively calculates the states of M at which f is true using the *fixed-point characterizations* (recursive definitions) of the basic temporal modalities

Exercises

- Establish fixpoint characterizations are correct for
- $EGFp = \nu Z.\mu Y(EX(Y \wedge p) \vee Z)$
- $AFp = \mu Z.p \vee AXZ$
- $EFp = \mu Z.p \vee EXZ$
- $AGp = \nu Z.p \wedge AXZ$

Automata for Basic LTL Modalities

- For each of Fp , Gp , GFp , FGp
 - there is a Buchi automaton w/ 2 states
 - 1st three: deterministic; last: nondeter.
- Fp :: start state s_0 , green state s_1
 - alphabet $\Sigma = \{p, \neg p\}$
 - s_0, p enter s_0 , $/*$ spin $*/$
 - s_0, p enter s_1 $/*$ flash green $*/$
 - s_1 on p or $\neg p$ enter s_1 $/*$ trapped flashing green $*/$
- Gp :: state s_0 , start, green
 - In state s_0 on p re-enter s_0 , flash green;

In state s_0 on $\neg p$ enter s_1 ;

In s_1 on any input re-enter s_1 but no flash.

- GFp :: s_0 start state; s_1 green state;
On input p from s_0 , s_1 enter s_1 , flash green;
On input $\neg p$ from s_0 , s_1 enter s_0 , not flash
- FGp :: s_0 start, s_1 green state;
In s_0 consume all input until (guessed)
time when all $\neg p$'s seen; nondeter. choose to enter s_1
In s_1 on p flash green
In s_1 on $\neg p$, abort
- **Exercise:** Prove automata correct.

Automata and TL

- Uniform Automata framework (cf. [Ku94])
 - modelling, specification, model checking, synthesis
- LTLs translatable into automata [ES83], [WVS83], [VW94]
- Automaton nonemptiness as LTL model checking: [EL85]
 A is nonempty iff $A \models EGF^{green}$ (recurrence)
- LTL model checking as **recurrence** [VW86]
 $M \models Eh$ iff $M' \models EGF^{green}$,
where $M' = M \otimes aut(h)$.
- LTL model checking as **reachability** [SB04]
 $M \models Eh$ iff $M'' \models EF^{blue}$, where $M'' = M' \otimes \mathcal{B}$ where \mathcal{B} guesses an accepting cycle in M' .

Reduction of complex to simple

- recurrence EGF_p to reachability EF_p
- makes it easier to think about
- Question: analogous results for BT, mu-calculus?

Irony

- Model checking reduces complex correctness to simple search. possibly expensive
- Model checking *is* exhaustive testing; it shows both the presence of bugs and their absence, Edsger.

State Explosion

Intractably large state spaces are key obstacle to more widespread application of model checking

| state space | can be $\exp(\text{lpgm txt})$ or even infinite

Example: Bank automatic teller network
each teller: 10 local states
100 tellers in network
 10^{100} global states

Basic Techniques to Limit State Explosion

Symbolic representation: BDDs, polyhedra

Abstraction: suppress irrelevant detail

- homomorphisms
- simulations
- bisimulations
- symmetry reduction

Other Techniques to Limit State Explosion

- partial order reduction: independent operations allow pruning of spurious interleavings
- on-the-fly: memory efficient; incremental model processing
- compositionality: divide and conquer
- parameterized reasoning: correctness for all sizes n

Abstraction

Establish a correctness preserving correspondence between the original large system and a derived, small and less detailed system

Symmetry Reduction

Symmetry Reduction

- Provides a means of limiting state explosion for systems composed of many interchangeable processes/subcomponents
- Potentially of broad applicability as most systems consist of many copies of a few types of subcomponents
- Often yields exponential savings
- Can be applied automatically

Model of Computation

Structure $M = (S, R)$, where

$S = L^i$: finite set of states

I : finite set of process indices

L : finite set of local process sates

Global state $s = (l_1, \dots, l_n)$

$R \subseteq S \times S$: total

M : global state graph of program $P = \parallel_i K_i$ of many (homogeneous) processes K_i running in parallel

Symmetry Reductions for State Explosion

- Reduce model checking $M = (U)^{(k)}$, large constant k , to model checking quotient structure:
 $\bar{M} = M/\Gamma, \Gamma \leq \text{Aut } M \leq \text{Sym } k$

- “State” symmetry (Naive symmetry)
 $M, s_0 \models \bigwedge_i f_i$ iff $M, s_0 \models f_1$

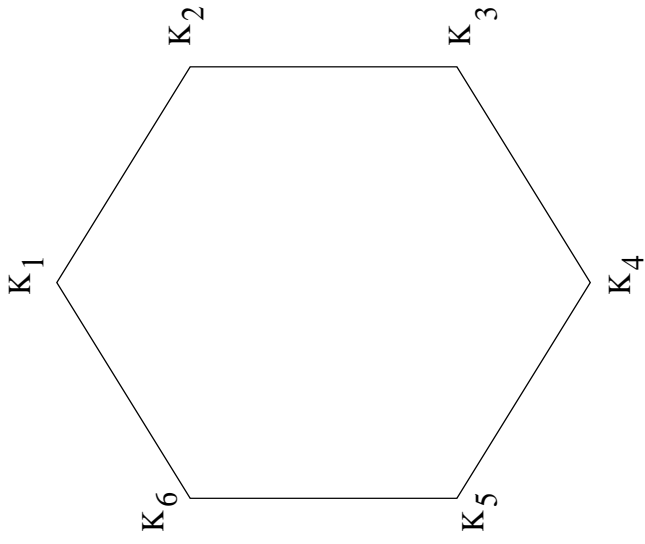
Syntactic and Semantic Symmetry

Theorem: For a system with network topology CR , all of whose processes (or subcomponents) are isomorphic and normal,

$$\text{Aut } CR \leq \text{Aut } M$$

isomorphic: identical up to reindexing
normal: treat neighbours the same

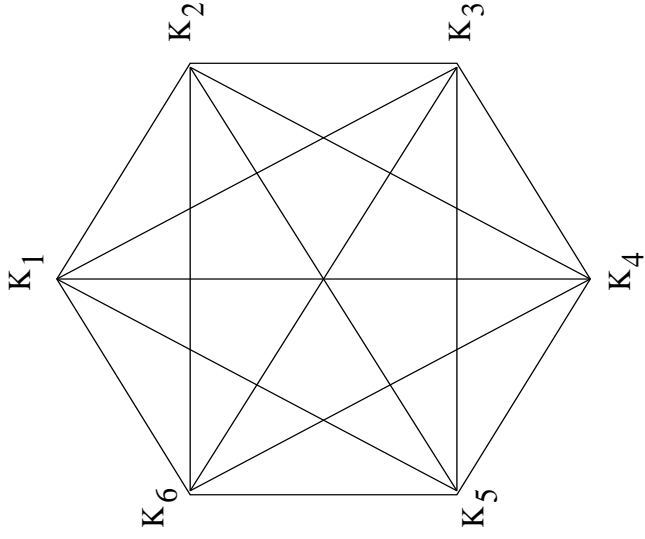
Intuition: Syntactic symmetry is system description induces semantic symmetry in state graph.



CR: ring of size n

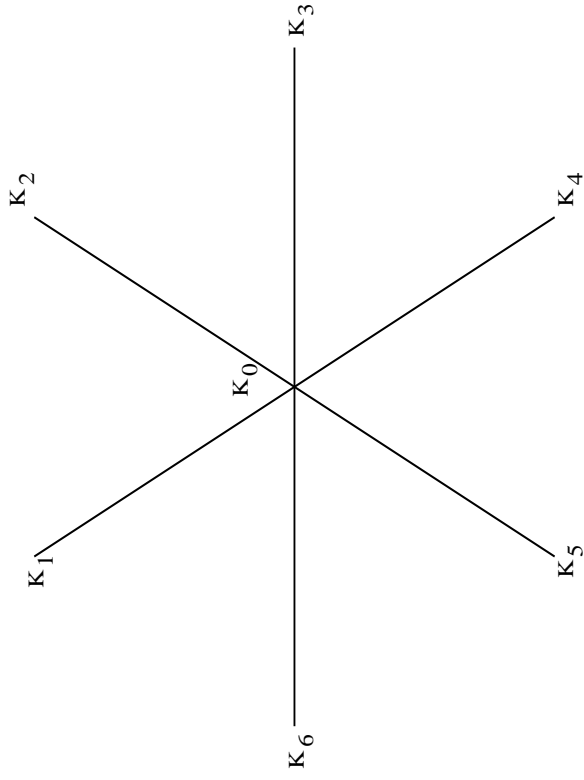
$Aut\ CR = \{ n\ rotations,$
 $n\ reflections \}$

$$|Aut\ CR| = 2n$$



CR: complete graph on n nodes

$Aut\ CR = Sym\ [1..n]$
 $|Aut\ CR| = n!$

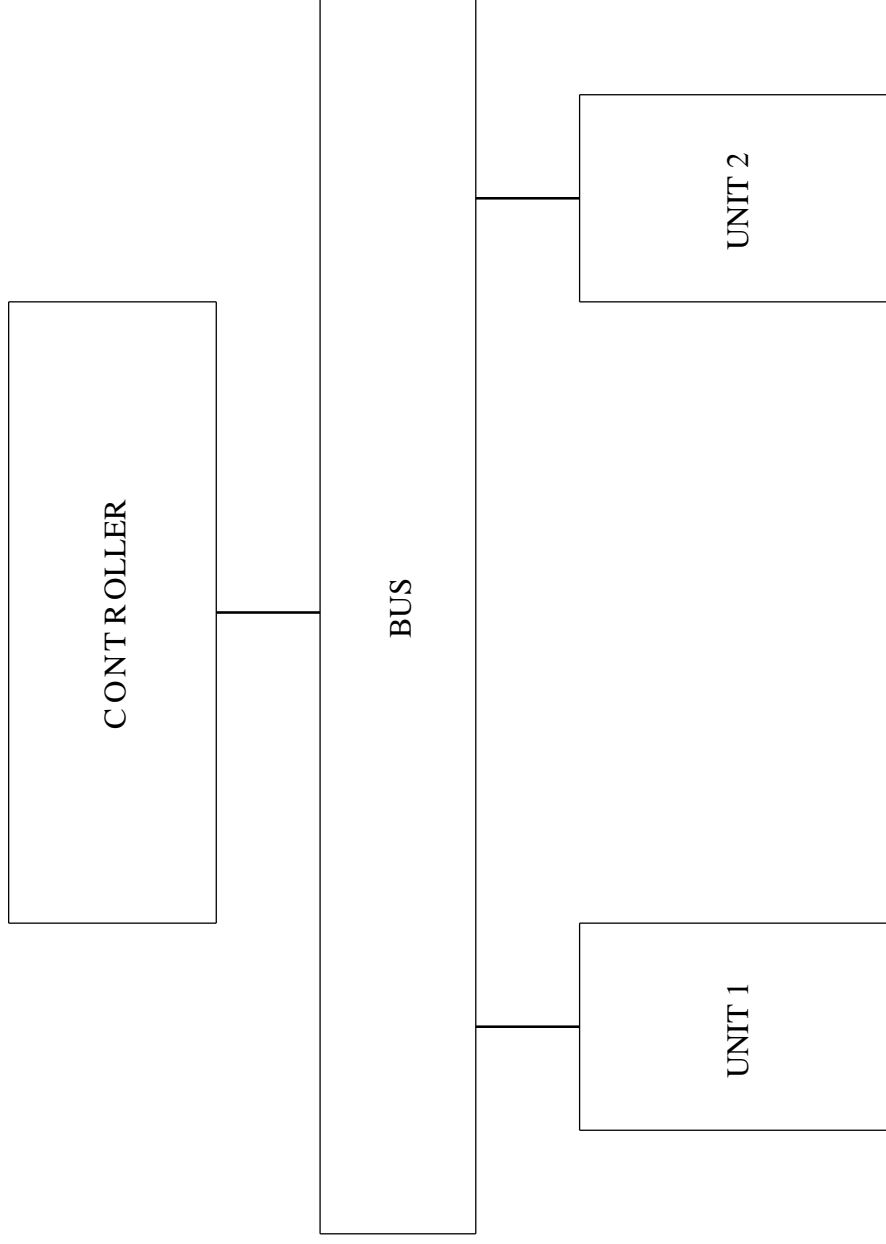


CR: star graph with n arms

$$AutCR = Sym[1..n]$$

$$|AutCR| = n![vs.(n + 1)!]$$

Asterisk Graph Model



for homogeneous units

Preliminaries: Groups & Models

Definition of a Group

Group $G = (G, \circ)$, $\circ : G \times G \rightarrow G$

- associativity: $(g_1 \circ g_2) \circ g_3 = g_1 \circ (g_2 \circ g_3)$
- identity: $\exists e \in G : (\forall g \in G : (e \circ g = g \circ e = g))$
- inverse: $\forall g \in G : (\exists g^{-1} \in G : (g \circ g^{-1} = g^{-1} \circ g = e))$

Applicable Group Theory: I

$I = [1..n]$: index set

1-1, onto total function $\pi : I \rightarrow I$: permutation

$Sym I$ = the group of all permutations on I

$G \leq Sym I$: subgroup

G acts on S as π applied to s : e.g.,

$$S = (N_1 T_2 C_3), \pi = \begin{pmatrix} 1 & 2 & 3 \\ 3 & 1 & 2 \end{pmatrix}$$

$$\pi(s) = (N_{\pi(1)} T_{\pi(2)} C_{\pi(3)}) = (N_3 T_1 C_2) = (T_1 C_2 N_3)$$

Applicable Group Theory: II

An automorphism h of $\mathcal{M} = (S, R)$ is a total function $h : S \rightarrow S$ such that

- h is 1-1, onto
- $s \rightarrow t \in R \Rightarrow h(s) \rightarrow h(t) \in R$

$Aut \mathcal{M} = \{\pi : \pi \text{ defines an automorphism of } \mathcal{M}\}$

$Aut s = \{\pi : \pi(s) = s\}$

$Aut f = \{\pi : \pi(f) \equiv f\}$

$Auto f = \bigcap \{Aut p : p \text{ is a maximal, propositional subformula of } f\}$.

Applicable Group Theory: III

Example: $Aut p_1 = \{Id\}$

$$Aut p_1 \wedge p_2 = \left\{ \left(\begin{array}{cc} 1 & 2 \\ 2 & 1 \end{array} \right), Id \right\}$$

$$Aut p_1 \Rightarrow p_2 = \{Id\}$$

Example: $f = E(Fp_1 \wedge Gp_2)$

$$Auto f = Auto p_1 \cap Auto p_2 = \{Id\}$$

$$g = E(\overset{\infty}{F} p_1 \wedge \overset{\infty}{F} p_2)$$

$$Auto f = Auto p_1 \cap Auto p_2 = \{Id\}$$

Simple Symmetry

Naive, Naturalistic, or State Symmetry

Simple Symmetry: Basic Idea

Suppose $Aut M = Aut s_0 = Sym I$

ex: $S_0 = (N_1, \dots, N_n)$ in mutex solution

Observation: $M, s_0 \models \wedge_i g_i$ iff $M, s_0 \models g_1$

(\Rightarrow): Obvious

(\Leftarrow): Pick $i \in I$ and $\pi \in Aut s_0 \cap Aut M = SymIs.t.\pi(1) = i$.
 $M, \pi'(s_0) \models g_{\pi'(1)}$ for any $\pi' \in Aut M$

For $\pi' = \pi$, simplifies to

$M, s_0 \models g_i$.

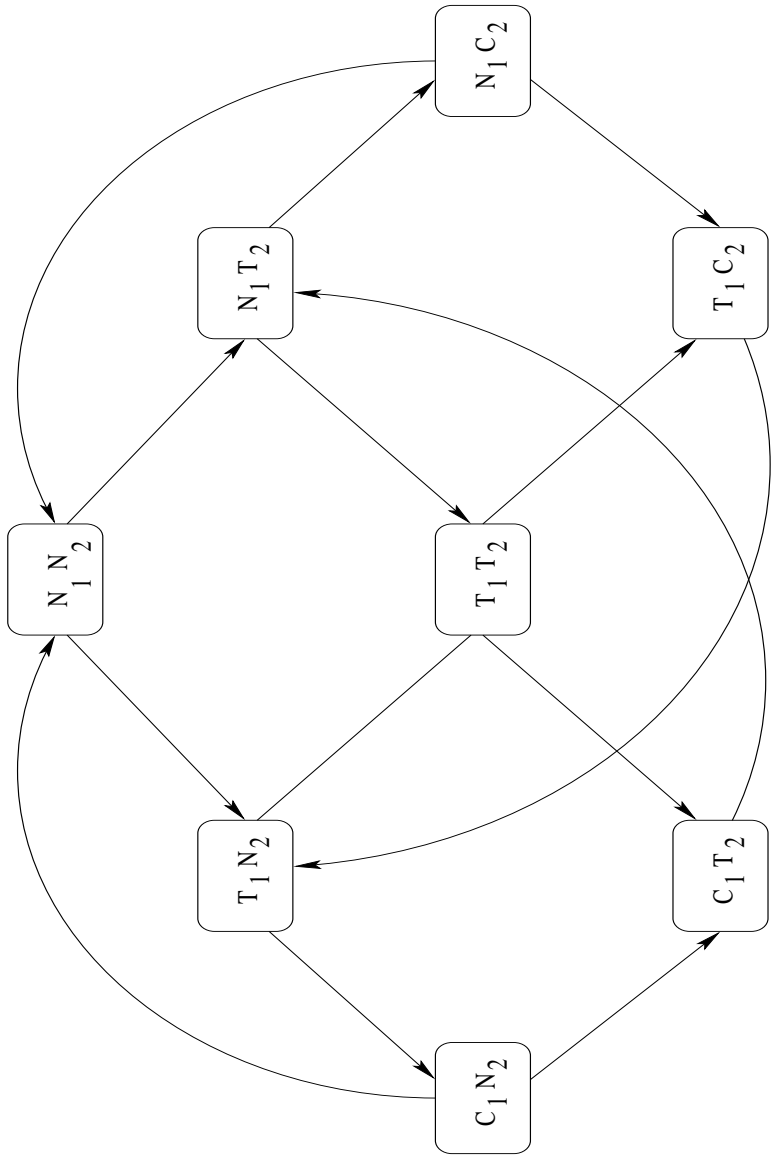
Applications:

- $M, s_0 \models \wedge_{i \in I} AG(N_i \Rightarrow AFC_i)$ iff $M, s_0 \models AG(N_1 \Rightarrow AFC_1)$
- Used by [Pandey-Bryant] to verify memory arrays
- Used by [McMillan] in Cadence-SMV
- Used throughout distributed systems community

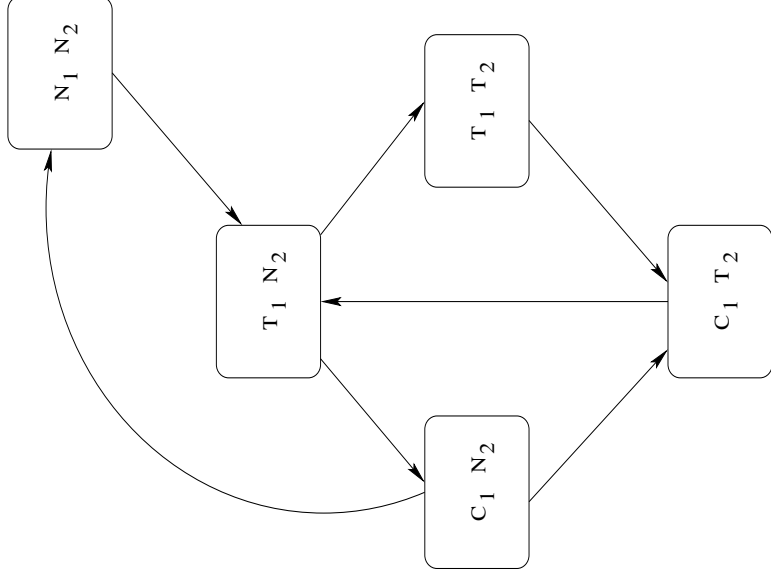
Group-Theoretic Approach

Collapse big graph M by identifying G -symmetric states.

Model check over quotient \bar{M} .



$AG(\neg(C_1 \wedge C_2))$ preserved



Basic (Rough) Idea

M : global state graph of $\parallel_i K_i$ (typically the K_i are isomorphic)

$AutM$: group of automorphisms of M (characterizes symmetry of M)

quotient structure $\bar{M} = M/AutM$ (collapsed structure with clusters of symmetric states)

Any path in \bar{M} corresponds roughly to one in M and conversely

Conclusion: $M, s \models f$ iff $\bar{M}, \bar{s} \models f$, where f is any CTL^* formula and \bar{s} is the cluster of s

Quotient Structure

Equivalence relation:: $s \equiv_G t$ iff $\exists \pi \in G : t = \pi(s)$

$[s] : G - orbit$: equivalence class \bar{s} : representative of $[S]$

$\bar{M} \triangleq M/G \triangleq M / \equiv_G = (\bar{S}, \bar{R})$, where

\bar{S} is a set of representatives, exactly one for each $[S]$

$\bar{R}: \bar{s} \rightarrow \bar{t} \in \bar{R}$ iff

$\exists s' \equiv_G \bar{s} : \exists t \equiv_G \bar{t} : s' \rightarrow t' \in R$

Advantage: Compression

\bar{M} typically *smaller* than M because representative \bar{s} for equivalence class $[\bar{s}]$ for many $s' \in [\bar{s}]$.

Complication: Blurring

The identifying index information of each s' is *muddled*

Compression Theorem

$\mathcal{M}, s \models f$ iff $\mathcal{M}/G, \bar{s} \models f$,

for any $G \leq \text{Aut } \mathcal{M} \cap \text{Auto } f$ and any f , a formula of

- *CTL*
- *CTL**
- μ -calculus

Crucial Technical Proviso

- must respect “internal” symmetry of f by not permuting meaning of any maximal propositional subformula
- $Auto\ f =$ group of allowable permutations
- use any Γ subgroup of $Auto\ f \cap Aut\ M$

Examples:

- $Auto\ AG(\neg(C_1 \wedge C_2)) = \{Flip, Id\}$
because $Flip\neg(C_1 \wedge C_2) = \neg(C_1 \wedge C_2) \equiv \neg(C_1 \wedge C_2)$
- $Auto\ EFC_2 = fix\ 2 = \{Id\}$
because $Flip$ would change 2 to 1, so 2 must be fixed

Why *Auto f* ?

Consider $\bar{s} : (C_1, N_2), s : (N_1, C_2)$

- \bar{s} can represent s for checking $\text{AG}(\neg(C_1 \wedge C_2))$:
 $\bar{s} \models \neg(C_1 \wedge C_2)$ iff $s \models \neg(C_1 \wedge C_2)$
because \bar{s}, s only differ by permutation *Flip* which leaves
the meaning of $\neg(C_1 \wedge C_2)$ unchanged
- \bar{s} cannot represent s for checking EFC_2 because *Flip*
changes the meaning of C_2 to C_1

Automata-Theoretic Approach

An Alternative Automata-Theoretic Approach

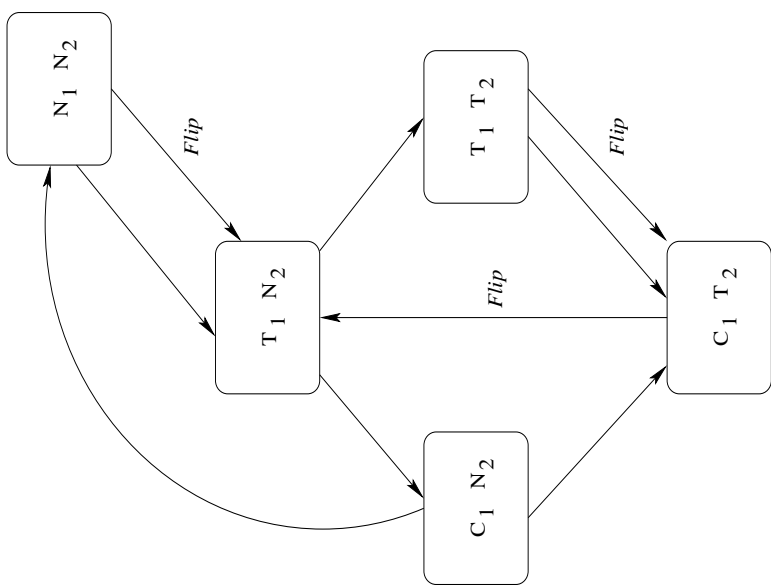
Idea: Work with annotated quotient structure $\bar{M} = M / \text{Aut } M$ where edges are labelled with permutations indicating how coordinates shift from the representative state to representative state

To check, $M, s \models E f_i$, where f_i is LTL formula with propositions involving solely index i

Let A be Buchi automaton for f_i

Let $B = A \times I$ be automaton which mimics A but also reads edge permutations to keep track of shifting locations of index i

Check whether $\bar{M} \times B$ is nonempty



Advantages of Automata-Theoretic Approach

- *Auto f* eliminated
- Use one \bar{M} for many f
- Fixed $G \leq \text{Aut } M$ implies greater compression likely
- handle $\bigwedge_i E f_i, \bigvee_i E f_i$ fast